Curriculum Chair
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Course #	SEMESTER 1	Credits	~
ENG 101	Composition & Literature 1	3	
	Behavioral ¹	3	
	Humanities ¹	3	
COMSC 101	Computer Programming I	3	
COMSC 105	Computer Architecture I	3	

Course #	SEMESTER 3	Credits	✓
MATH 181	Calculus I	4	
	Science I w/ Lab ³	4	
COMSC 201A	Data Structures	4	
COMSC 207	Java Application Development	3	
	Computer Science Elective #2: COMSC 208A, 214A, 120 or MATH ²	3-4	

Reviewed By <u>Curriculum Chair</u>/ Faculty / Counselor:

Date:

Approved By Curriculum Chair/Faculty:

Course #	SEMESTER 2	Credits	~
ENG 102	Composition & Literature 2	3	
	Social Science ¹	3	
COMSC 110	Computer Programming II	3	
COMSC 125	Computer Architecture II	3	
	Computer Science Elective #1: COMSC 108 or 116 ²	3	
	PE (fitness)-	1	
Course #	SEMESTER 4	Credits	✓
Course # MATH 191	SEMESTER 4 Calculus II	Credits 4	✓
Course # MATH 191	SEMESTER 4 Calculus II Science II w/ Lab ³	Credits 4 4	✓
Course # MATH 191 MATH 178	SEMESTER 4 Calculus II Science II w/ Lab ³ Discrete Mathematics	Credits 4 4 3	✓
Course # MATH 191 MATH 178	SEMESTER 4 Calculus II Science II w/ Lab ³ Discrete Mathematics Computer Science Elective #3: COMSC 208A, 214A, or 212A ²	Credits <i>4 4 3 4</i>	✓

Bold italic items are Core Requirements.

Computer Science deals with the technical aspects of computing including the hardware components of the computer and the fundamental theories and algorithms of programming. Computer Science majors must have strong logical ability, analytical ability, and mathematical ability. **Prerequisite:** students must possess college-level mathematics and reading skills as demonstrated by Placement Test scores indicating readiness for Analytical Reading and college-level math, or by previous college-level mathematics and English courses.

<u>COMSC 100 Intro to Computing Concepts:</u> Students who need to take developmental courses, and so are ineligible for COMSC 101 or COMSC 105, should take COMSC 100. It is a good alternative for students who are trying to decide between CS, CIS, Networking, or Computer Arts.

¹<u>Math Requirements:</u> Students who need to take the prerequisite courses for MATH 181 or MATH 178 should start doing so in the first and/or second semesters in addition to or in place of one of the SOC/BEH/HUM courses. Computer Science students who need to take College Algebra, should take MATH 135 College Algebra with Trigonometry. After MATH 135, students should take MATH 140 Precalculus. For more information contact the Curriculum Chair.

² <u>Computer Science Electives (10 credits)</u>: Students are required to take 3 Computer Science elective courses. Choices are limited to the courses indicated in the semester sequence table above. Students must take at least one 4-credit COMSC elective. Only one MATH elective may be taken. ³ <u>Science Requirements (8 credits)</u>: The science requirement for the C.S. degree at W.C.C. is an 8 credit, two course paired sequence. For example, if a student takes General Biology I, then they must take General Biology II for their second science course.

Approved Science Courses Pairs are: PHYSC 101 & 103 Engineering Physics I & II w/Lab, PHYSC 123 & 125 College Physics I & II w/Lab, BIOL 115 & 117 General Biology I & II w/Lab, BIOL 121 & 123 Anatomy & Physiology I & II w/Lab, BIOL 215 & 217 General Microbiology I & II w/Lab, CHEM 107 & 111 Inorganic Chemistry I & II w/Lab, CHEM 201 & 205 Organic Chemistry I & II w/Lab, and CHEM 242 & 244 Analytical Chemistry I & II w/Lab. For more information contact the Curriculum Chair.

Students who have never used a computer, not even for email, the internet or word processing should also take this course before taking COMSC 101.

Core Course Requirements	(19 credits)	Prerequisites
COMSC 101 Computer Programming I	3cr.	College Level Math and English/Reading Skills
COMSC 105 Computer Architecture I	3cr.	College Level Math and English/Reading Skills
COMSC 110 Computer Programming II	3cr.	COMSC 101 Computer Programming I
COMSC 125 Computer Architecture II	3cr.	COMSC 105 Computer Architecture I
COMSC 201A Data Structures	4cr.	COMSC 110 Computer Programming II
COMSC 207 Java Application Development	3cr.	COMSC 110 Computer Programming II

Electives - Choose 3 (At least one 4-credit COMSC elective. Only one MATH elective allowed.) (Total of 10 credits). Course Prerequisites

COMSC 108 .NET GUI Development COMSC 116 Linux Operating System COMSC 120 Internship in Computer Science COMSC 208A Advanced .NET Development	3cr. 3cr. 3cr. 4cr.	COMSC 101 Computer Programming I COMSC 101 Computer Programming I COMSC 101 Computer Programming I and one other Computer Science course COMSC 108 .NET GUI Development
COMSC 212A Advanced Java	4cr.	COMSC 207 Java Application Development
COMSC 214A Web Programming	4cr.	COMSC 110 Computer Programming II
MATH 140 Statistics	4cr.	See catalog
MATH 230 Calculus III	4cr.	See catalog
MATH 215 Linear Algebra	4cr.	See catalog

Computer Science New Course Names/Numbers vs. Old Course Names/Numbers

New Course #	New Course Names	Old Course #	Old Course Names
COMSC 100	Intro to Computing Concepts	COMSC 100	Computer Science 0
COMSC 101	Computer Programming I	COMSC 101	Introduction to Computer Science
COMSC 105	Computer Architecture I	COMSC 203	Computer Architecture
COMSC 108	.NET GUI Development	COMSC 108	Visual Basic for Technology and VB GUI Development
COMSC 110	Computer Programming II	COMSC 110	Object-Oriented Design
COMSC 116	LINUX Operating System	COM SC 116	Unix for Technology and UNIX OS
COMSC 125	Computer Architecture II	COMSC 206	Computer Architecture II
COMSC 201A	Data Structures	COMSC 201	Introduction to Data Structures
COMSC 207	Java Application Development	COMSC 112	Java Programming for Technology and Java for CompSci
COMSC 208A	Advanced .NET Development	COMSC 208	Advanced Visual Basic
COMSC 214A	Web Programming	COMSC 122	Web Programming for CS

- *Behavioral Science* courses include Sociology, Psychology, Anthropology and Geography. General Psychology is the prerequisite for all upper level psychology courses.
- Social Science courses include History, Political Science, Economics and Geography.
- *Humanities* courses include Art, Dance, Drama, Music, Foreign Language, Film, Philosophy, Theater and Photography at ARTWS.

Advisement Notes:

<u>SUNY Transfer Students</u>: A student who plans on transferring to a SUNY 4-year college should plan their academic program to meet both the WCC and the SUNY general education requirements. See the following SUNY TRANSFER from – COMPUTER SCIENCE 0221 document which follows or the curriculum chair for advisement in this matter.